

Dynamic Consistency and Preference for Randomization

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- This paper studies the relation between ambiguity and preference for randomization.
- Consider the 2-ball Ellsberg urn:
- The urn contains 100 balls which are either red or black in unknown proportions.
- The subject is given the choice of option a (resp. b) £100 if the ball drawn is red (resp. black).
- Ellsberg (1961) argues that betting on either ball will be viewed as inferior to an objective 50:50 gamble between £100 and £0.

Raiffa (1961) argues that ambiguity can be avoided by flipping a coin and betting on red (resp. black) if it shows heads (resp. tails).

Thus ambiguity-aversion gives rise to a strict preference for randomization.

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a	100	0
b	0	100
$\frac{1}{2} \cdot a + \frac{1}{2} \cdot b$	$\frac{1}{2} \cdot 100 + \frac{1}{2} \cdot 0$	$\frac{1}{2} \cdot 100 + \frac{1}{2} \cdot 0$

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Consequently a rational individual should not be prepared to pay any positive amount of money to avoid ambiguity.

However Raiffa does not explicitly model the randomizing device.

A Savage Framework

- In a Savage framework, the randomizing device must be modelled in the state space.

	RH	RT	BH	BT
a	100	100	0	0
b	0	0	100	100
c	100	0	0	100
d	0	100	100	0

It is no longer obvious that the randomizations c and d should be preferred.

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- Eichberger, Grant, and Kelsey (2005) find **necessary and sufficient conditions for dynamic consistency in the convex capacity model.**

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- Eichberger and Kelsey (1996) show that in the convex capacity model, individuals must be **indifferent** to randomization.
- Eichberger, Grant, and Kelsey (2005) find necessary and sufficient conditions for dynamic consistency in the convex capacity model.
- **The conditions for dynamic consistency are the same as those for indifference to randomization.**

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- The present paper uses a model free framework.
- We show that dynamic consistency implies that the decision-maker must be indifferent to ex-ante randomization.
- However it is still possible to have preference for ex-post randomization.
- We do not assume objective probabilities so the result would apply to an ambiguous randomizing device.
- We show the recent debate between Epstein and KMM on paradoxes for the smooth ambiguity model can be better understood by making a clear distinction between ex-post and ex-ante randomizations.

- A decision-maker faces uncertainty described by a state space S .
- There is an ex-ante randomizing device. Its output, r , is contained in a set $R = [0, 1]$.
- There is also an ex-post randomizing device. Its output, t , is contained in a set $T = [0, 1]$.
- The randomizing devices are independent and both r and t are uniformly distributed.
- The grand state space, Ω , is a Cartesian product $\Omega = R \times S \times T$.
- An **act** is a function, $a : \Omega \rightarrow X$, where X denotes the space of outcomes.
- Preferences are represented by a binary relation, \succsim , on the set of all acts $A(\Omega)$.
- For any non-empty event $E \subseteq R$, the decision maker has a conditional preference \succsim_E defined on $A(\Omega)$

Ex-ante Randomization

- The set of acts which do not depend upon the randomizing devices, $A(S) \subseteq A(\Omega)$, is defined by:

$$A(S) = \{a \in A(\Omega) : \forall \hat{r}, \tilde{r} \in R, \forall s \in S, \forall \hat{t}, \tilde{t} \in T, a(\hat{r}, s, \hat{t}) = a(\tilde{r}, s, \tilde{t})\}.$$

We define ex-ante randomization between two acts as follows.

Definition 2.1 Suppose $f, g \in A(S)$ and $C \subseteq R$, define the ex-ante randomization. $f^C g$ by $f^C g(r, s, t) = f(s)$ if $r \in C$, and $f^C g(r, s, t) = g(s)$ if $r \notin C$.

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Definition 2.5 We say that an individual has a strict preference for ex ante randomization if there exists non-empty $F \subsetneq R$ and $a, b \in A(S)$, such that $a \sim b$, $a^F b \succ a$.

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Definition 2.9 We say that an individual is indifferent to ex-ante randomization if for all $F \subsetneq R$ and for all $a, b \in A(S)$, such that $a \sim b$, $a^F b \sim a$.

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Definition 2.14 Suppose $f, g \in A(S)$ and $D \subseteq T$, define the act $f_D g$ by $f_D g(r, s, t) = f(s)$ if $t \in D$, and $f_D g(r, s, t) = g(s)$ if $t \notin D$.

Definition 2.15 We say that an individual has a strict preference for ex post randomization if there exists non-empty $D \subsetneq T$ and $a, b \in A(S)$, such that $a \sim b$, $a_D b \succ a$.

Assumption 2.1 (Consequentialism, Conseq) For any non-null event $E \subseteq R$, and any $a, b, \in A(\Omega)$, $a \sim_E a^E b$.

Assumption 2.2 (Dynamic Consistency DC) For any partition $\{E_k, 1 \leq k \leq K\}$ of R and any two acts $a, b \in A(\Omega)$, $a \succ_{E_k} b$, for $1 \leq k \leq K$, implies $a \succ b$.

- As usual dynamic consistency says that a decision-maker will keep to an ex-ante optimal plan at subsequent events.
- This is a weak dynamic consistency axiom since it only applies after observing an event defined by the output of the ex-ante randomizing device.
- We can get similar results if dynamic consistency is only required for strict preferences.

Independent Randomizations

Assumption 2.3 (Independent Randomizations, IR) For any event $E \subseteq R$, and any $a, b \in A(S)$, $a \succ b \implies a \succ_E b$.

- The acts $a, b \in A(S)$ do not depend directly on the realization of the randomizing device.
- Moreover the randomizing device does not convey useful information which might improve the decision.
- Hence it seems reasonable that preferences between a and b will not be changed once the outcome of the randomizing device is known.
- Independent randomizations does rule out some kinds of behaviour. For instance if an individual is more willing to take a gamble if his/her lucky number comes up.
- Machina's Mom If a randomizing device is used to allocate an indivisible treat this would cause a violation of IR.

Distribution Invariance

We assume that the decision maker is indifferent between lotteries over *certain* outcomes which have the same distribution whether they are ex-ante or ex-post. If $\ell \in A(R)$ then ℓ is a lottery with known probabilities over utility outcomes. Let F_ℓ denote its cumulative distribution function.

Assumption 2.4 (Distribution Invariance)

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Hence preferences are independent of the particular randomizing device used.

Thus a gamble which pays £100 if a fair coin shows heads, £30 otherwise; is viewed as equivalent to a gamble which pays £100 if a fair die comes up 4, 5 or 6 and \$0 otherwise.

Ellsberg Ambiguity Aversion

Define the subjective mixture of two acts as follows:

Definition 2.16 (Subjective mixture of acts) For any pair $f, g \in A(S)$ and $F \subseteq S$, the subjective mixture of f and g , is an act $fFg \in A(S)$ defined by $fFg(s) = f(s)$ if $s \in F$ and $fFg(s) = g(s)$ if $s \notin F$.

The following assumption says that the decision maker displays the usual behaviour in the Ellsberg paradox.

Definition 2.17 (Ellsberg ambiguity-averse) A decision maker with preferences \succsim on $A(\Omega)$ is Ellsberg Ambiguity-Averse if, for some $E \subset T$, $F \subset S$, and some pair of outcomes $x \succ y$,

$$x_E y \sim y_E x \succ x_F y \sim y_F x.$$

Proposition 2.1 *Let $\{\succ, \succ_E: E \subseteq R, E \neq \emptyset\}$ be a family of conditional preference orders that satisfies Consequentialism (2.1) and Dynamic Consistency (2.2). Consider a given event E , such that both E and E^c are non-null and two acts $a, b \in A(S)$ such that $a \sim b$, if $a^E b \succ a$ then $a \succ a^{E^c} b$.*

Hence the Raiffa preference for randomization $a^E b \succ a$ and $a^{E^c} b \succ a$ is not possible.

This result does not make use of Independent Randomizations.

Indifference to Randomization

Proposition 2.2 *Let $\{\succsim_E: E \subseteq R\}$ be a family of conditional preference orders which satisfies Consequentialism (2.1), Dynamic Consistency (2.2), and Independent Randomizations (2.3). Then the unconditional preference order \succsim must be indifferent to randomization.*

Proof. Suppose $a \sim b$.

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Using $b \sim_{E^c} a$, $a^E b \sim_{E^c} b \Rightarrow a^E b \sim_{E^c} a$

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By dynamic consistency $a^E b \sim_E a$ and $a^E b \sim_{E^c} a$ implies $a^E b \sim a$. ■

Proposition 3.1 *Let \succsim be a preference on $A(\Omega)$ that satisfies Assumptions 2.4 (distribution invariance) and 2.17 (Ellsberg ambiguity-aversion). Then there exists an event $D \in \mathcal{R}$, and a pair of acts f and g in $A(S)$, such that $f_D g \succ f \sim g$.*

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Our axioms are consistent.

They will be satisfied by any set of multiple priors preferences which exhibits a strict preference for ex-post randomization and is rectangular with respect to the ex-ante randomizing device.

Paradoxes for Smooth Ambiguity

There are 2 independent ambiguous urns each containing 50 balls that are either black or white. In addition the decision-maker may flip a fair coin.

Epstein does not specify whether this is an ex-ante or an ex-post randomization. Let the symbol $*$ denote a 50:50 randomization without specifying whether it is ex-post or ex-ante, e.g. $\phi * \psi$ yields ϕ (resp. ψ) if the coin shows heads (resp. tails).

Let $S = \{b_1, w_1\} \times \{b_2, w_2\}$, $R = \{h, t\}$ and $\Omega = R \times S$. Consider the following acts, where $x \succ y$:

	(b_1, b_2)	(b_1, w_2)	(w_1, b_2)	(w_1, w_2)
\hat{f}	x	x	y	y
\tilde{f}	x	y	x	y
$\hat{f} * \tilde{f}$	x	$x * y$	$y * x$	y
g	y	y	x	x
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- Also $\hat{f} \sim \hat{f} * \tilde{f}$ since in this case the randomization does not reduce exposure to ambiguity.

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- Ambiguity aversion suggests $\hat{a} \succ \tilde{a}$.
- These preferences are not compatible with the smooth ambiguity model.

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- “The act $\hat{f} * \tilde{f}$ thus diversifies the individual’s exposure across the urns: it provides a hedging of the two independent ambiguities. To an individual who is averse to ambiguity, such diversification is naturally valuable.”

- Epstein's argument for indifference between \hat{f} and $\hat{f} * \tilde{f}$ since \hat{f} cannot be improved upon by a randomization between \hat{f} and \tilde{f} because "the compositions of the two urns are unrelated" corresponds to the **ex-ante** view thus he views $\hat{f} * \tilde{f} = \hat{f}^h \tilde{f}$

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- **KMM's hedging argument refers to the ex-post** equivalence of the 'lottery' outcomes $x * y$ and $y * x$, achieved by the 'randomization' $\hat{f} * \tilde{f}$, hence they seem to be identifying $\hat{f} * \tilde{f}$ with $\hat{f}_h \tilde{f}$.

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- **In combination with our analysis this example shows that the smooth model can accommodate ex-post randomizations, however it appears to have difficulties with ex-ante randomizations.**

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- However the available evidence suggests that subjects do not display a strict preference for randomization, Dominiak and Schnedler (2011).
- Preference for randomization is also relevant for understanding the impact of ambiguity in games.
 - For instance if there is a strict preference for randomization. a mixed equilibrium can be strict.

- We should be careful when using the Anscombe-Aumann framework to study non-expected utility models.
- EUT is linear in probabilities. The order in which different kinds of uncertainty are resolved is unimportant. Hence using the Anscombe-Aumann model is largely without loss of generality in this context.
- Non-EU theories (including ambiguity) are non-linear in the probabilities. In this case the order in which different kinds of uncertainty are resolved matters.
- The preference for randomization argument appears to confound ex-post and ex-ante randomizations. The intuition that randomization reduces exposure to ambiguity derives from ex-post randomizations. However Raiffa et al. seem to want to apply it to ex-ante randomizations as well.
- In a Savage framework these issues do not arise. All uncertainty is resolved in one stage.

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